

# Anti-tailgating

Supervisor: Dr. Kenneth Wong

Students: Ying Chun Ching, Lai King Cheuk

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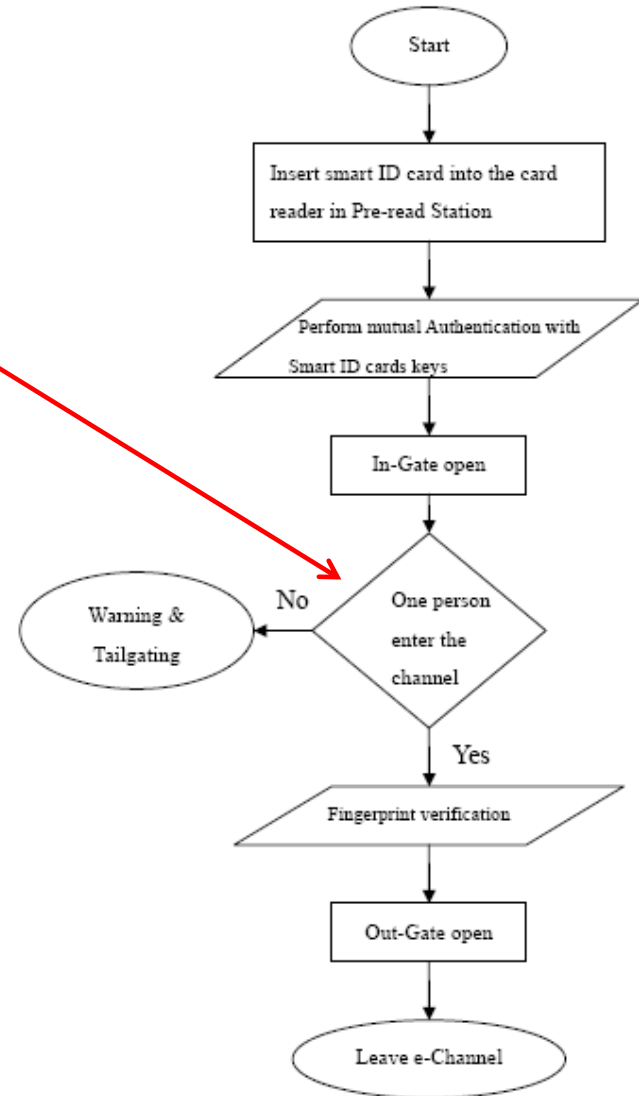
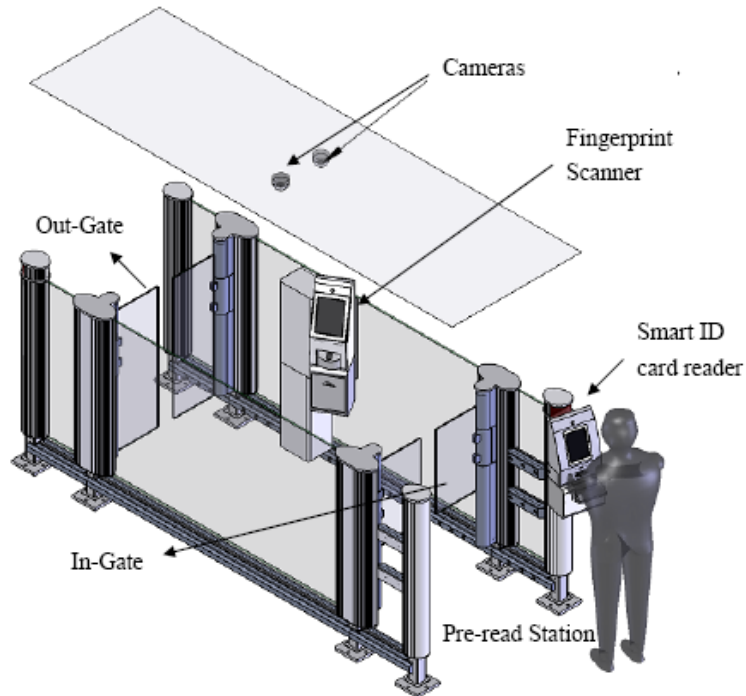
# Introduction

- For automated passenger clearance system (e-Channels)
- It only allows one person entering the e-channel at each time
- Current: it needs immigration officer monitoring the e-Channels to avoid tail-gating
- More e-Channels will be installed due to increasingly cross-boundary traffic
- Introduce a system to detect the number of people inside the channel for manpower reduction

# Introduction (con't)

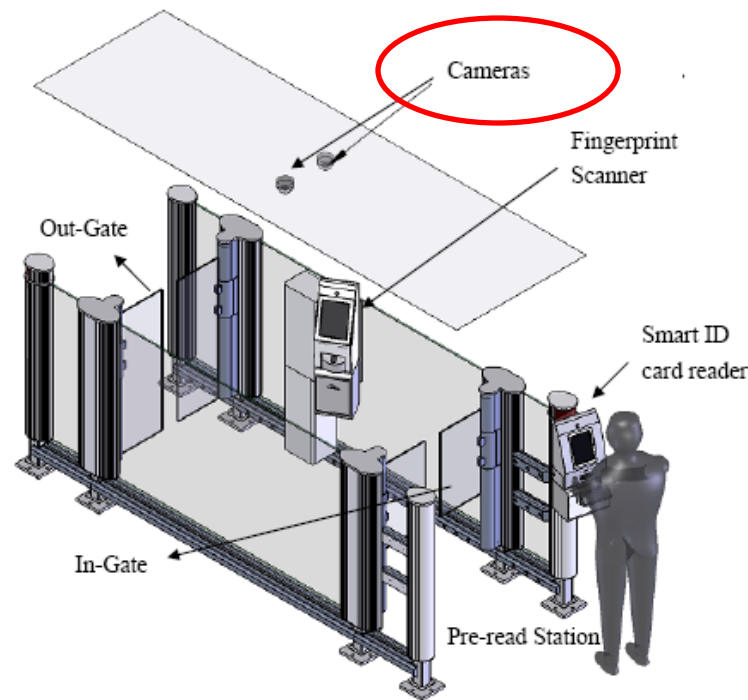
## Workflow of e-Channel

Anti-tailgating system takes place



# Introduction (con't)

- How does the system work?
  - Firstly, install two cameras on the top of e-Channel in parallel



# Introduction (con't)

- Keep capturing the images of the channel

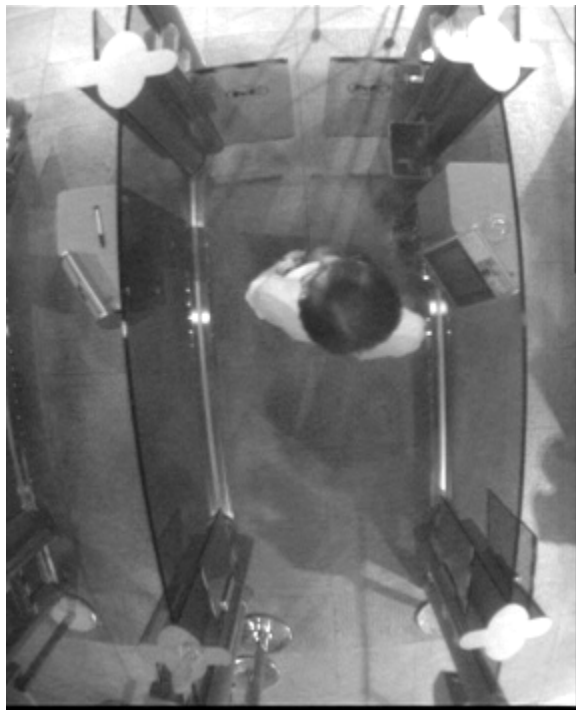


Image from left camera

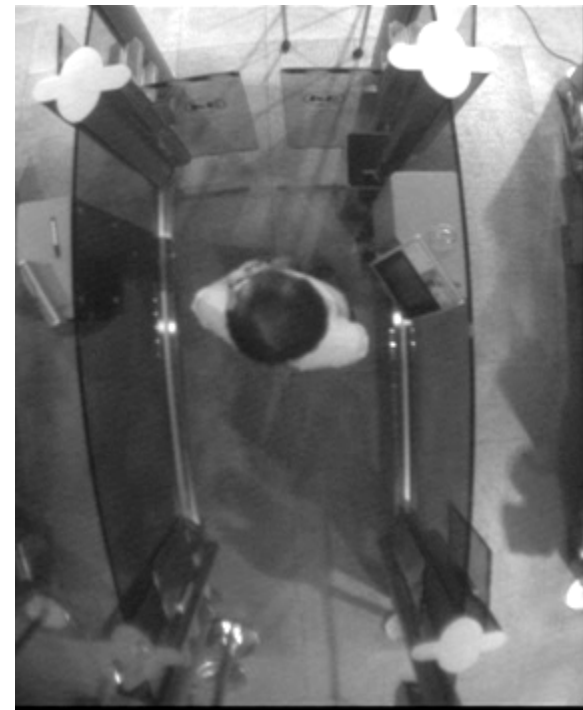


Image from right camera

# Introduction (con't)

- Use computer vision technique to analyze the images
- To check how many people inside the channel at the same time
- When there are more than one person inside the channel, tailgating occurs

# Introduction (con't)

- Two main steps
  - Camera Calibration
    - To rectified images and make scan lines correspondent
  - Stereo Matching
    - To find the location of the correspondence point in right image that matches the point in the left image



# Process: Calibration

- In real case, two cameras cannot be installed 100% in parallel
- The scan lines of two images produced are not correspondent
- Data along the scan line is not the same
- Cannot perform stereo matching correctly

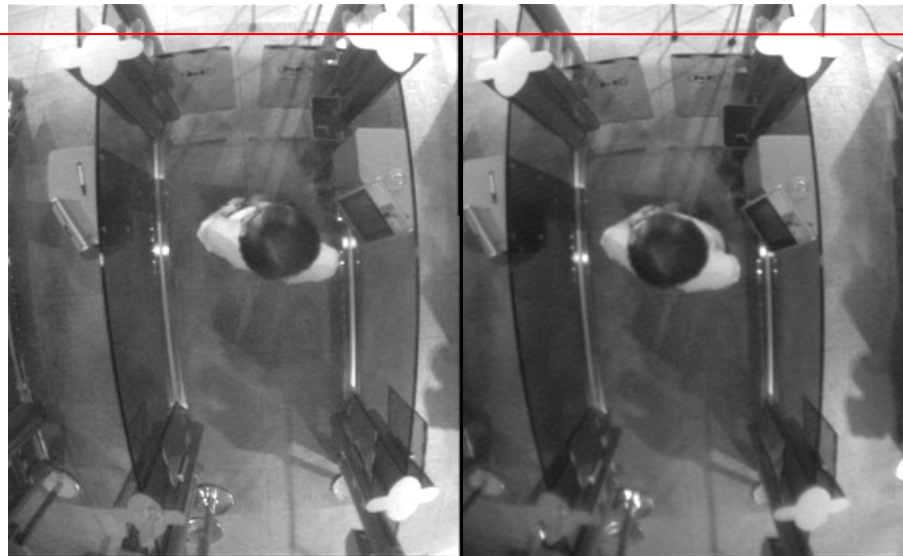
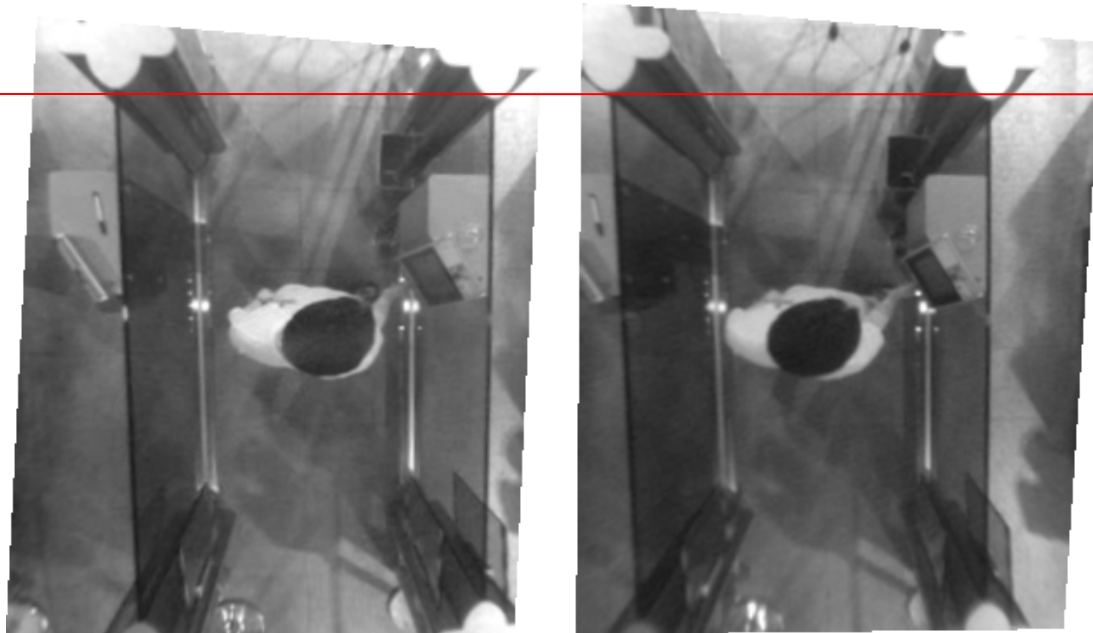


Image from left camera Image from right camera

# Process: Calibration (con't)

- After calibration, images are rectified and the scan lines become correspondent



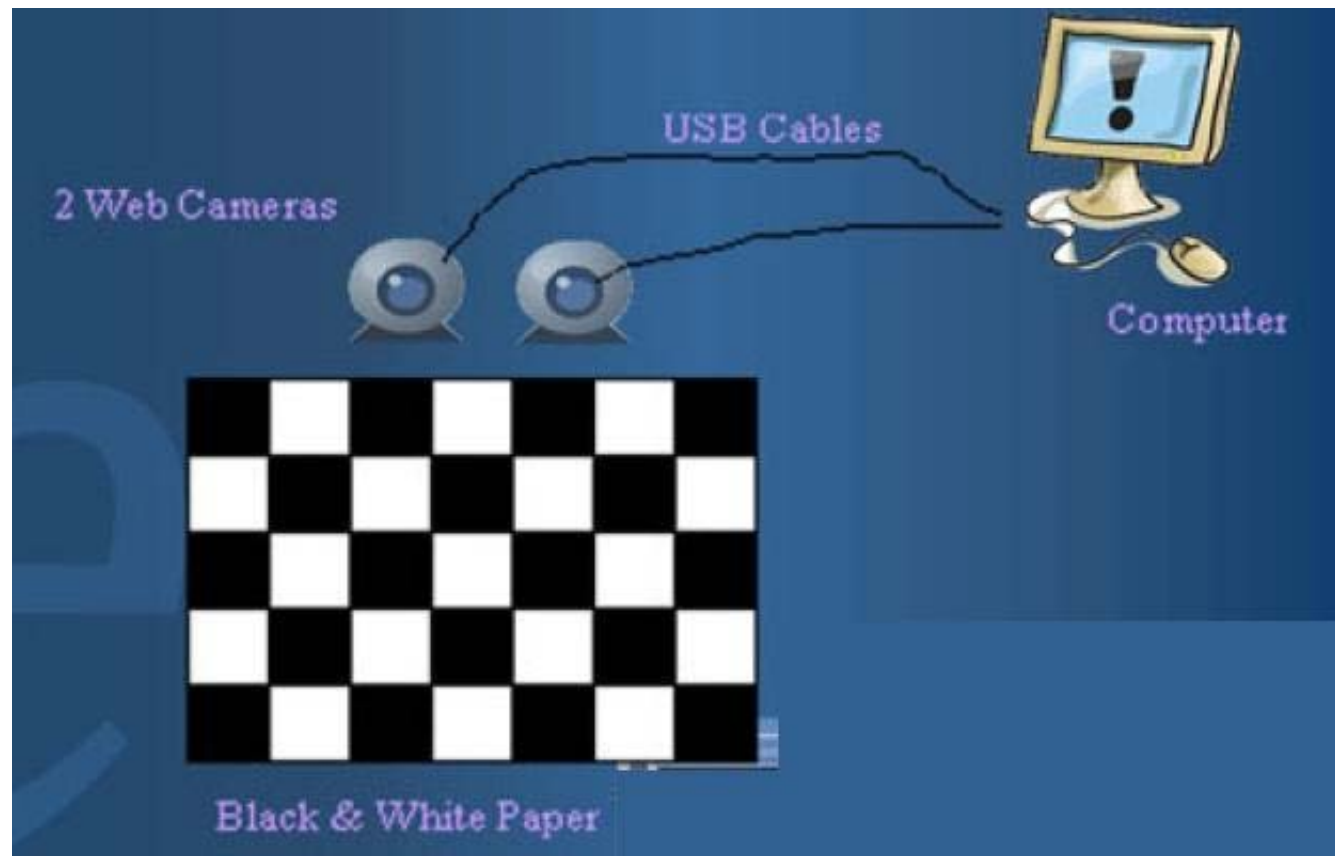
# Process: Calibration (con't)

## Objective

- Match with processes and enhance performance of the Stereo Matching.

# Process: Calibration (con't)

## Placement of Devices



# Process: Calibration (con't)

C:\Documents and Settings\Lai King Cheuk\桌面\Stereocam2\Release\Stereocam2.exe

Testing Program for Stereo Camera Calibration and Depth Map Computation

Keys:

- 'd' - Display/hide depth map
- 'p' - Pause/resume video
- 'r' - Reset and re-calibrate
- 'c' - Capture Now
- 's' - Stop capturing
- 'i' - Save Images
- 'q' - Quit the program

Camera 1

Camera 2

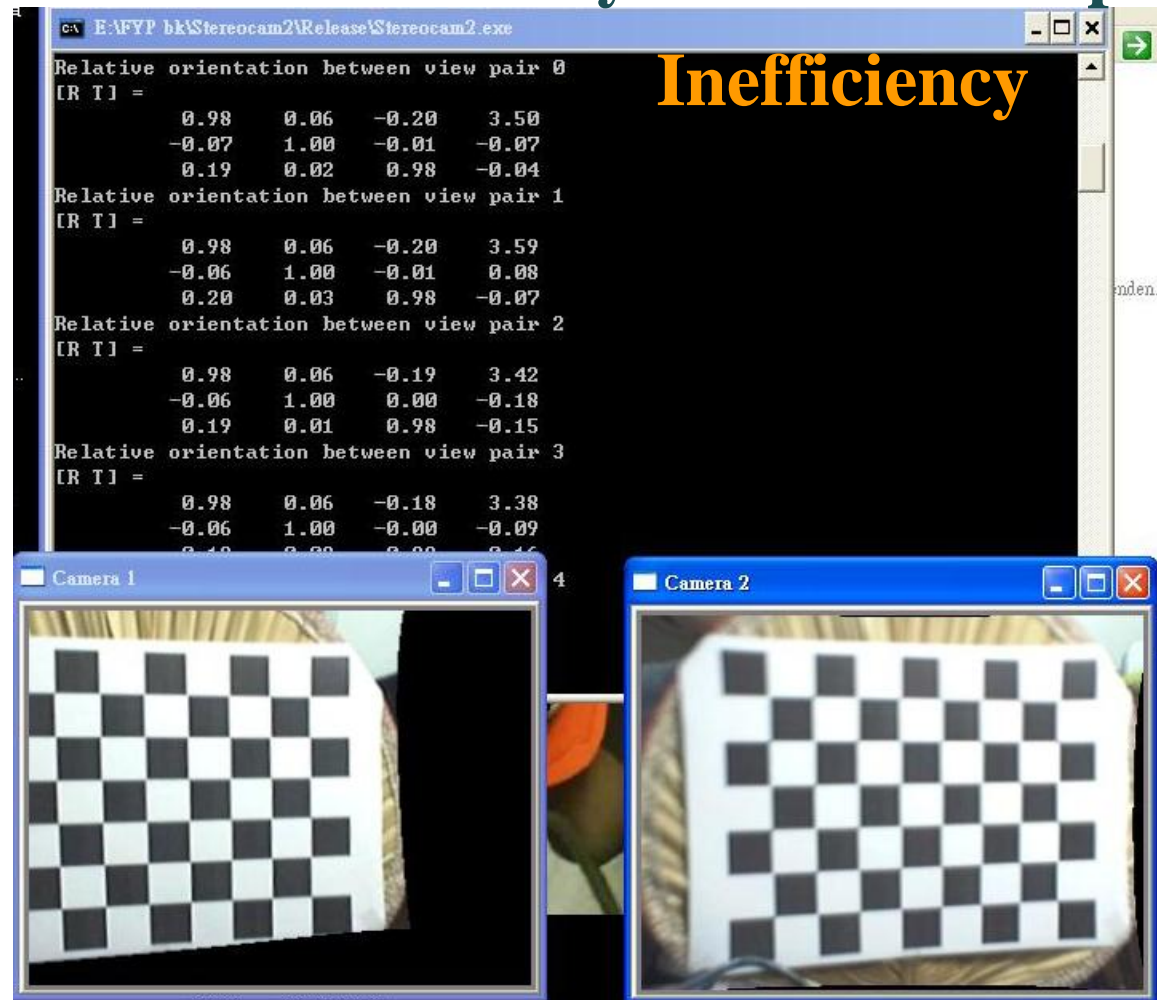
NOT able to capture yet

Available to capture now

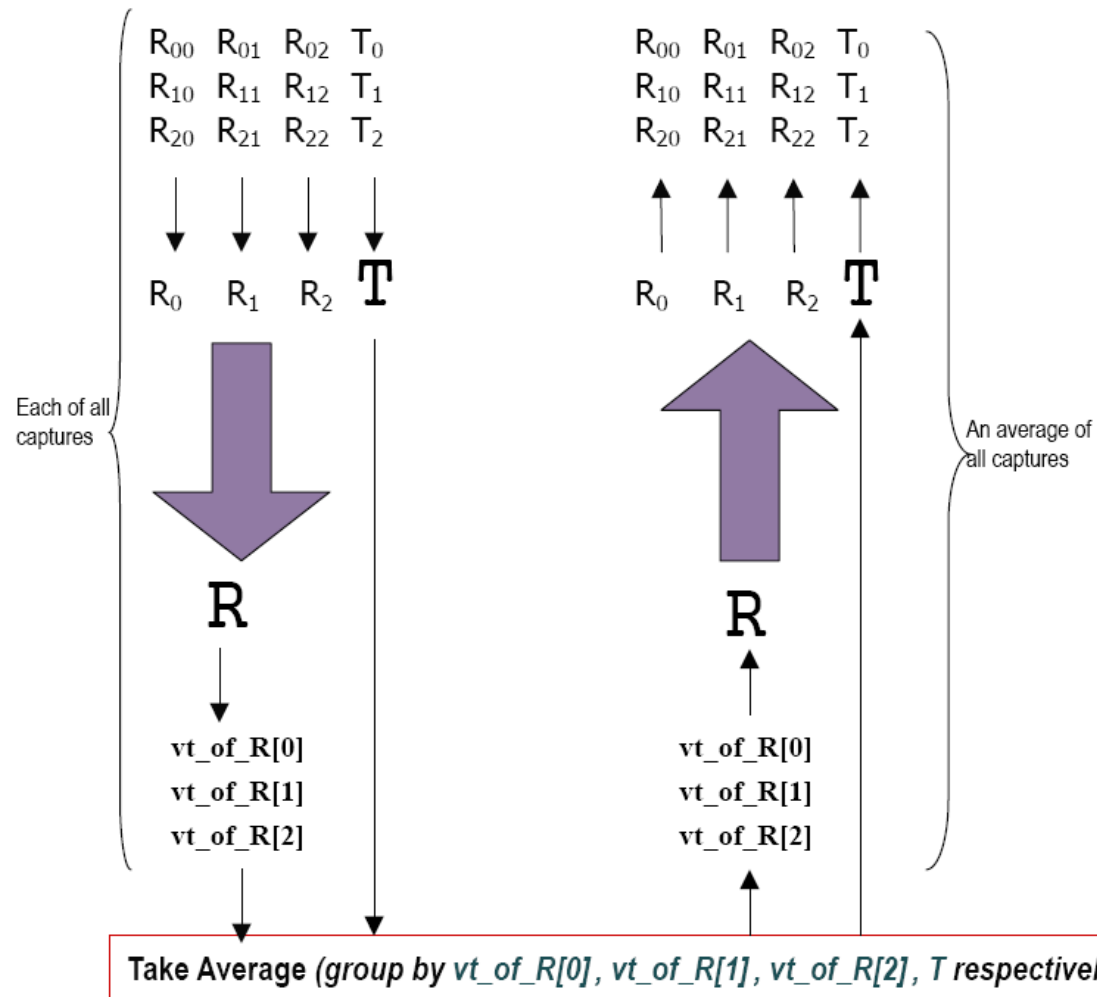
# Process: Calibration (con't)

Original Program

Only 10 times of captures



# Process: Calibration (con't)



## Calibration Improvement Concept



Relative orientation between view pair 0

```
[R T] =
  1.00  0.03  0.03 -1.56
 -0.03  0.98 -0.18  1.21
 -0.03  0.18  0.98 -1.03
```

1st capture

Relative orientation between view pair 1

```
[R T] =
 -0.99 -0.03 -0.11  0.29
  0.02 -0.99  0.14 -1.37
 -0.12  0.13  0.98 -0.45
```

2nd capture

and so on...

Relative orientation between view pair 2

```
[R T] =
  1.00  0.04  0.06 -1.65
 -0.03  1.00 -0.09  0.13
 -0.06  0.09  0.99 -0.49
```

Relative orientation between view pair 3

```
[R T] =
  1.00  0.03  0.05 -1.55
 -0.02  0.99 -0.11  0.30
 -0.06  0.11  0.99 -0.69
```

Relative orientation between view pair 4

```
[R T] =
  1.00  0.03  0.05 -1.43
 -0.02  1.00 -0.09  0.14
 -0.05  0.09  0.99 -0.55
```

Relative orientation between view pair 5

```
[R T] =
  1.00  0.05  0.05 -1.72
 -0.04  1.00 -0.05 -0.77
 -0.05  0.05  1.00 -0.36
```

Relative orientation between view pair 6

```
[R T] =
  1.00  0.02  0.04 -0.99
 -0.02  1.00 -0.08  0.04
 -0.04  0.08  1.00 -0.57
```

Relative orientation between view pair 7

```
[R T] =
  1.00  0.03  0.05 -1.34
 -0.03  1.00 -0.08  0.09
 -0.05  0.08  1.00 -0.60
```

Relative orientation between view pair 8

[R T] =

Relative orientation between view pair 8

```
[R T] =
 -0.05  0.08  1.00 -0.60
  1.00  0.02  0.05 -1.34
 -0.02  1.00 -0.08 -0.06
 -0.06  0.07  1.00 -0.49
```

Relative orientation between view pair 9

```
[R T] =
 -1.00 -0.05 -0.05 -1.74
  0.05 -0.99  0.13 -3.33
 -0.06  0.13  0.99  1.97
```

10th capture

Mean of AR -2.56 -1.70 13.53

Mean of AT -1.55 0.04 -0.55

In General, Relative orientation between view pair < 10 >

```
[R T] =
  0.93 -0.35  0.08 -1.45
  0.36  0.93 -0.05 -0.19
 -0.06  0.07  1.00 -0.53
```

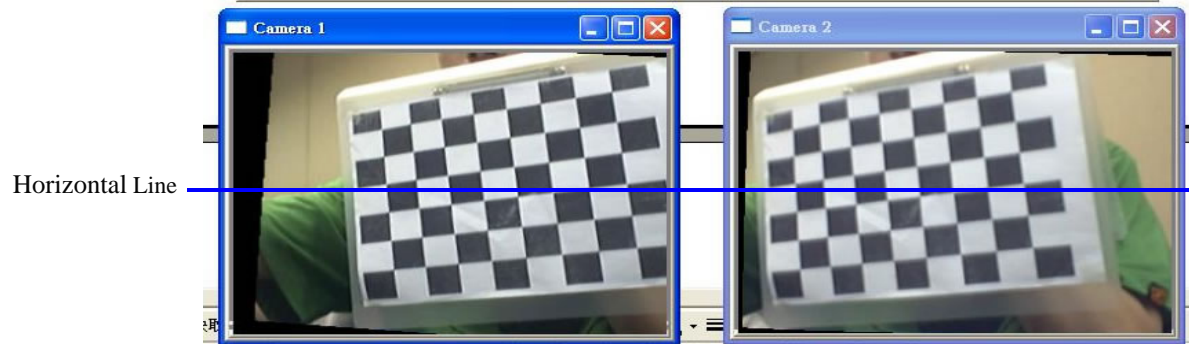
Avg of captures



# Process: Calibration (con't)

## Improved Calibration

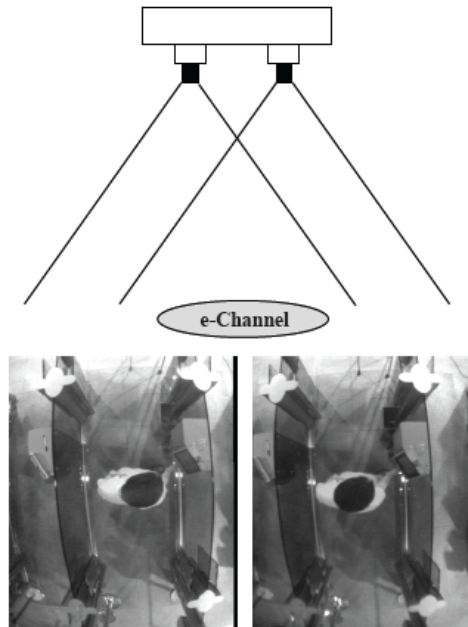
```
C:\Documents and Settings\Lai King Cheuk\桌面\Stereocam2 (Avg)\Release\Stereocam2.exe
0.03 1.00 -0.01 0.28
-0.03 0.01 1.00 -0.12
Relative orientation between view pair 11
ER T1 =
-0.31 -0.05 0.95 -17.59
-0.09 -0.99 -0.08 -0.31
0.94 -0.11 0.31 10.92
Relative orientation between view pair 12
ER T1 =
1.00 -0.03 0.04 -3.15
0.03 1.00 0.00 0.13
-0.04 -0.00 1.00 0.00
Relative orientation between view pair 13
ER T1 =
1.00 -0.04 0.03 -2.96
0.04 1.00 -0.00 0.23
-0.03 0.00 1.00 0.02
Mean of RR -0.23 -3.17 16.32
Mean of RT -2.90 0.12 -0.05
In General, Relative orientation between view pair < 14 >
ER T1 =
1.00 -0.04 0.03 -2.92
0.04 1.00 0.00 0.08
-0.03 -0.00 1.00 -0.04
```



Rectified Left Image    Rectified Right Image

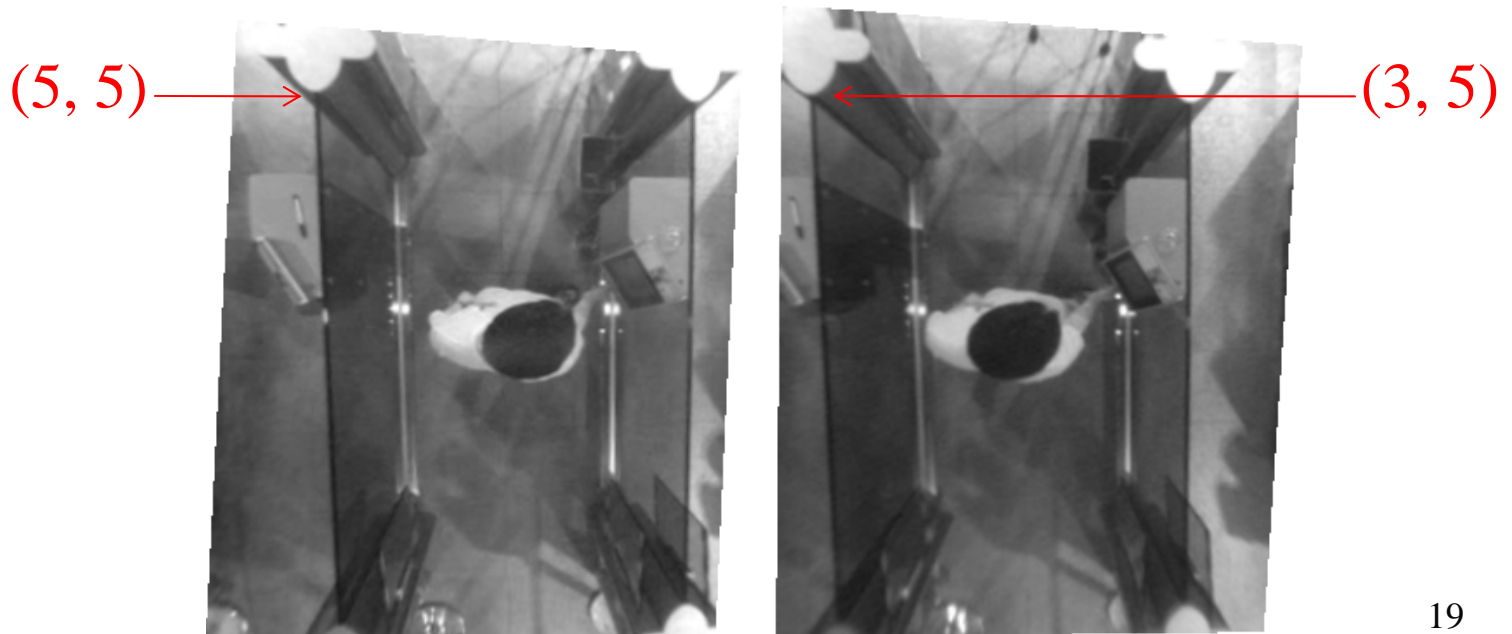
# Process: Stereo Matching

- How to analyze the images with stereo matching?
  - Distance exists between 2 cameras
  - 2 images will not cover the same area
  - Along the same scan line, x-coordinate of each points are different in both images



# Process: Stereo Matching (Con't)

- Search along the scan line in right image so as to find the location of the correspondence point that matches the point in the left image
- Disparity value is found by computing the distance between 2 points.



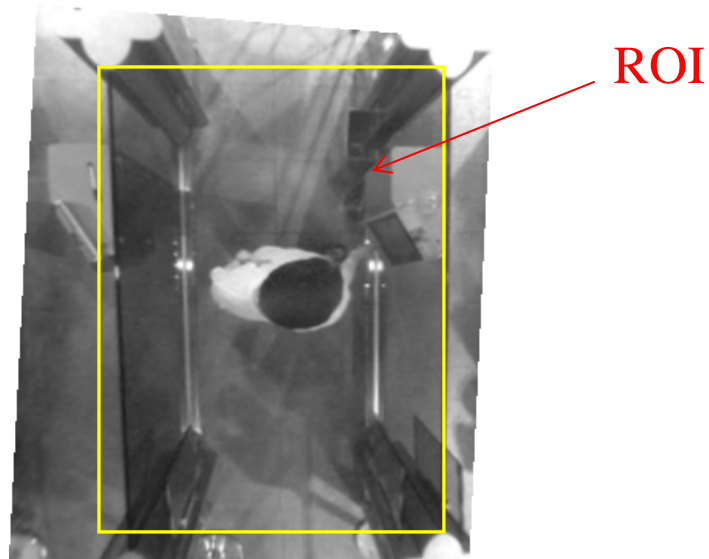
# Process: Stereo Matching (Con't)

- Object that nears the cameras, its locations in 2 images will have a greater distance => larger disparity value
- After finding the disparity values for whole image, assemble them into a disparity map
- Intensity values represents the depth of points: intensity of a closer object is higher



# Process: Stereo Matching (Con't)

- Images contains areas outside the e-Channel
- **Region of Interest (ROI)** should be set so as to prevent the system analyzing the irrelevant data and to reduce computation time



# Process: Stereo Matching (Con't)

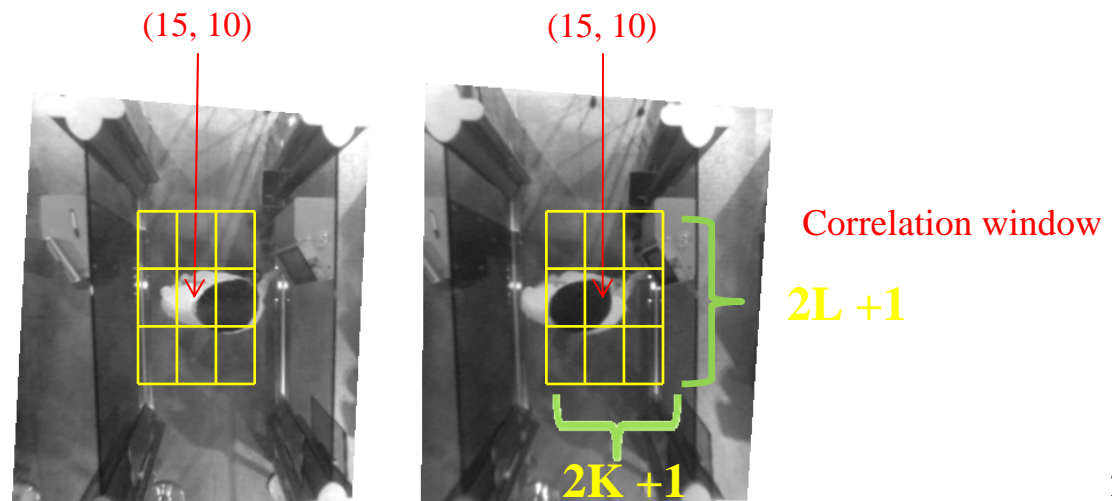
- Techniques that used to enhance stereo matching performance
  - Normalized Cross-correlation(NCC)
  - Box Filtering Technique
  - Two-Stage Dynamic Programming
  - Multi-level Scheme
  - Rectangular Subregioning

# Process: Stereo Matching (Con't)

- **How to find correspondence between points in 2 images?**
- Normalized Cross-correlation(NCC) technique is used
  - This estimate is independent of differences in brightness and contrast of images
  - Measure the similarity of 2 intensity values by calculating the correlation coefficient between 2 points
  - Correlation coefficient value lies between -1 and +1, value that tends to -1 or +1 represents a better match while value that tends to 0 represents a worse match

# Process: Stereo Matching (Con't)

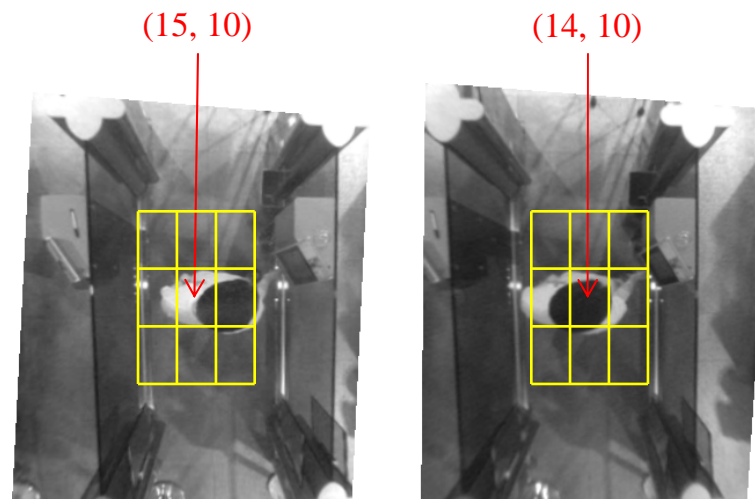
- For a point in left image that centered at a correlation window with invariant size, NCC value is calculated with the points in right image that along the same scan line
- After a point in right image with the best NCC value is found, the x-coordinate difference between 2 points will be the disparity value





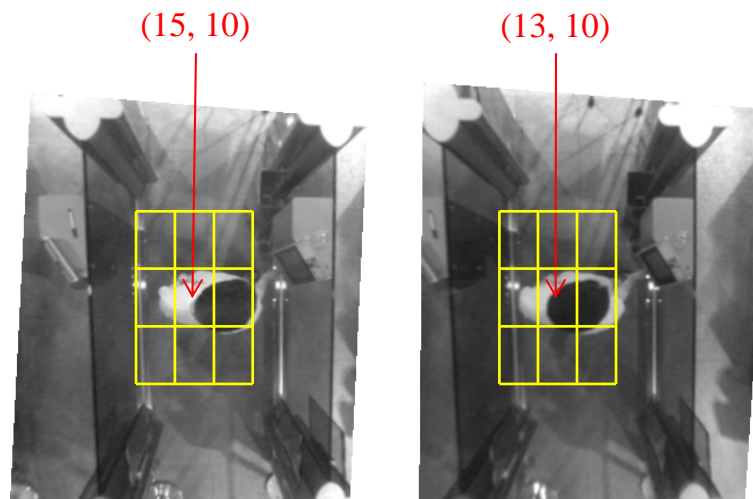
# Process: Stereo Matching (Con't)

- For a point in left image that centered at a correlation window with invariant size, NCC value is calculated with the points in right image that along the same scan line
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# Process: Stereo Matching (Con't)

- For a point in left image that centered at a correlation window with invariant size, NCC value is calculated with the points in right image that along the same scan line
- After a point in right image with the best NCC value is found, the x-coordinate difference between 2 points will be the disparity value



# Process: Stereo Matching (Con't)

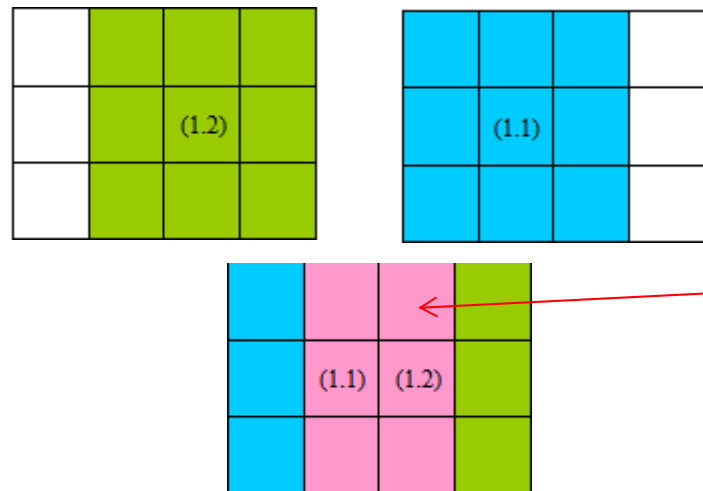
- Calculation of NCC is computationally expensive
- Formula:

$$C_{i,j,d} = \frac{\sum_{m=i-K}^{i+K} \sum_{n=j-L}^{j+L} (f_{m,n} - \bar{f})(g_{m+d,n} - \bar{g})}{\sqrt{\sum_{m=i-K}^{i+K} \sum_{n=j-L}^{j+L} (f_{m,n} - \bar{f})^2} \times \sqrt{\sum_{m=i-K}^{i+K} \sum_{n=j-L}^{j+L} (g_{m+d,n} - \bar{g})^2}}$$

- Retrieve the value of each point in a correlation window many times

# Process: Stereo Matching (Con't)

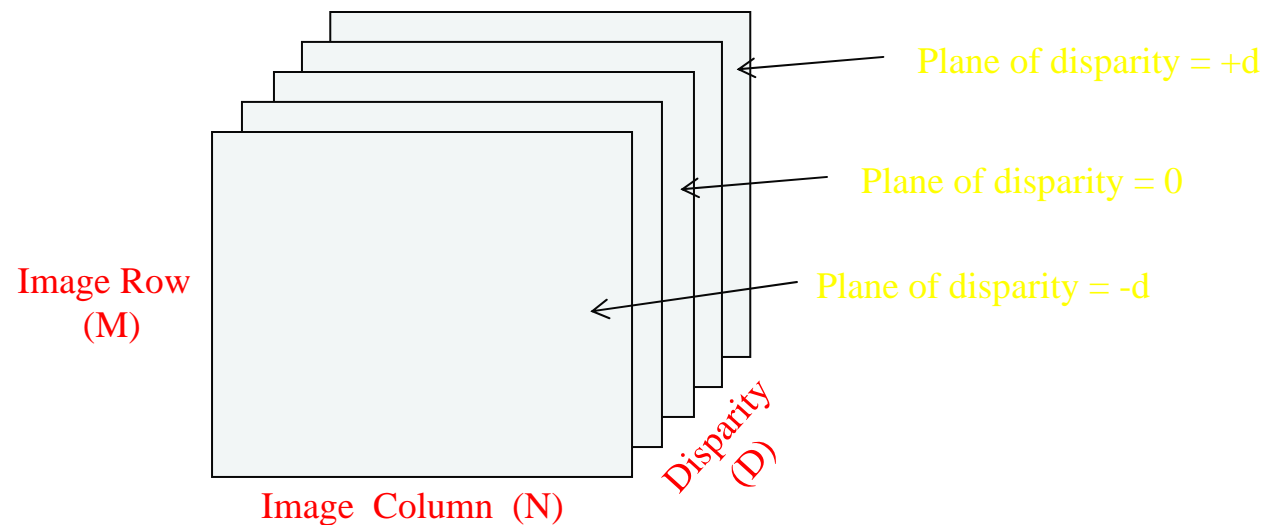
- When shifting the correlation window, many points are overlapped
- **Box Filtering Technique** is used to reduce the computation time
- The new value of the shifted window can be obtained by simply adding the new leftmost column and subtracting the old rightmost column



Overlapped points  
in 2 windows

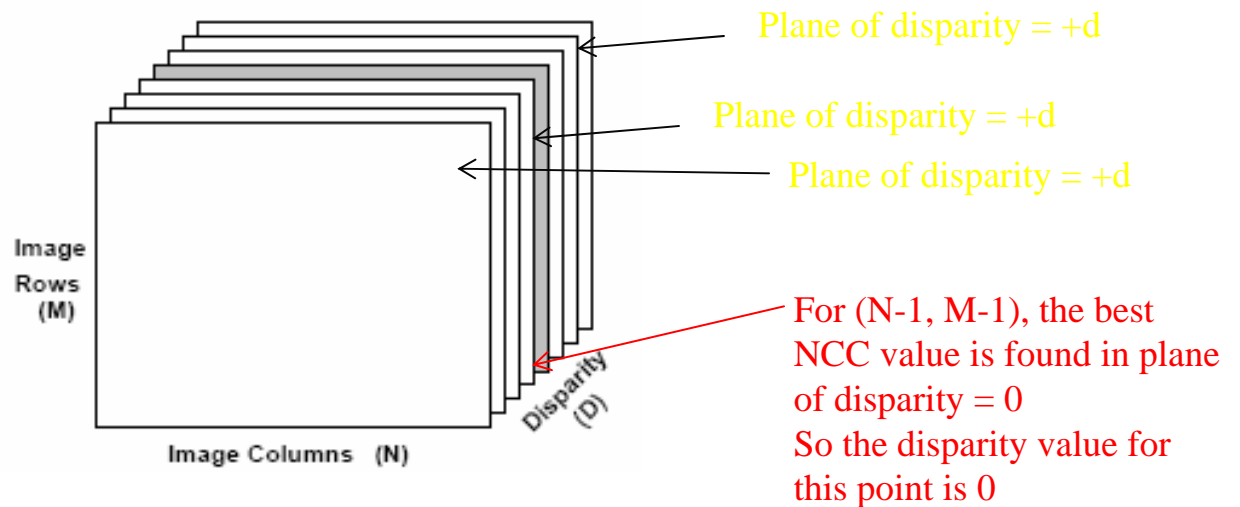
# Process: Stereo Matching (Con't)

- How to find the best NCC value for each point?
- Repeat the process of correlation calculation for whole image until the correlation window has gone through a disparity search range  $[-d, +d]$
- For each  $d$ , a plane of correlation coefficients is produced
- Putting each of these planes together we have a correlation cube



# Process: Stereo Matching (Con't)

- After obtaining a correlation cube, the best NCC value for each point should be found for producing a disparity map



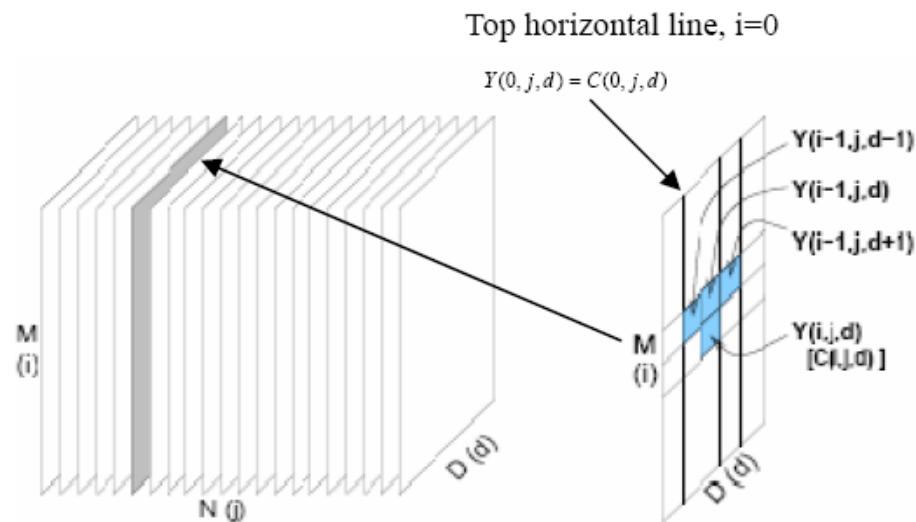
# Process: Stereo Matching (Con't)

- Finding the best NCC value for each point separately, discontinuity of disparity value between points may occur
- **Two-Stage Dynamic Programming** is introduced to find the disparity for each point where discontinuity is factored in.

# Process: Stereo Matching (Con't)

- In 1<sup>st</sup> stage, it accumulates the NCC values for each slice  $j$  in a vertical direction by this formula:

$$Y(i, j, d) = C(i, j, d) + Y(i - 1, j, d - 1)$$

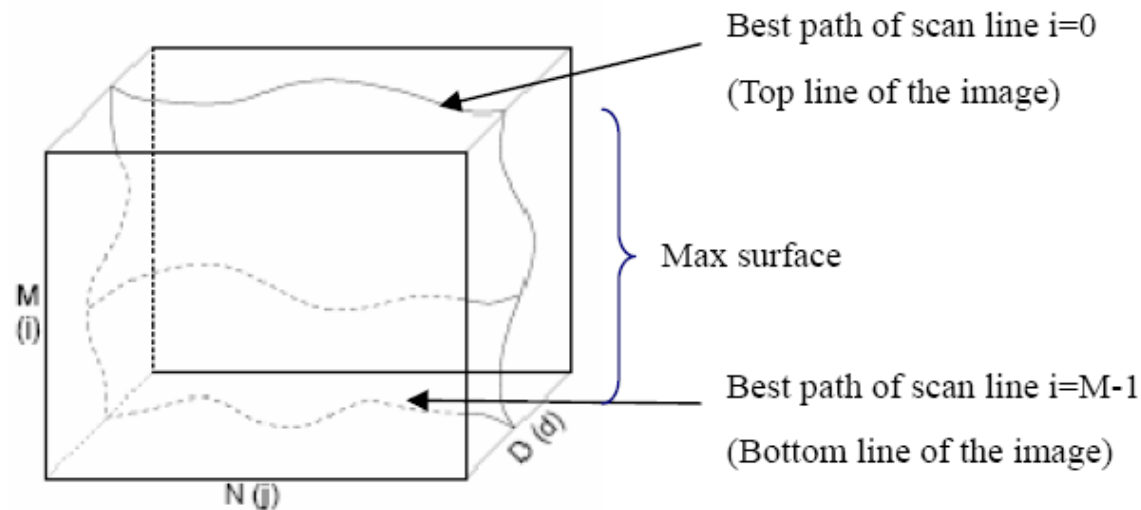


- Accumulated max NCC values is then obtained



# Process: Stereo Matching (Con't)

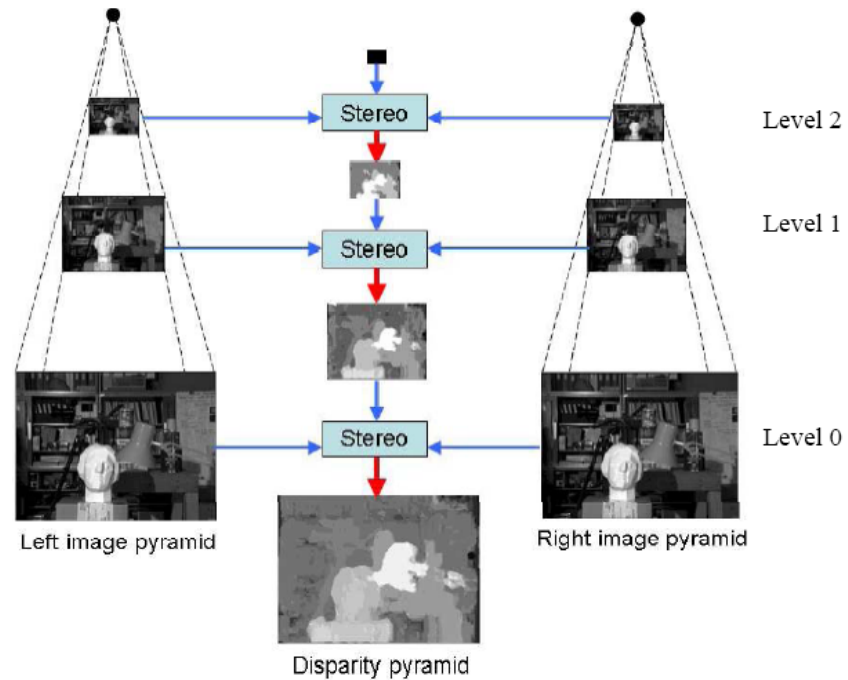
- In 2<sup>nd</sup> stage, it finds the best path for each ND slice in horizontal direction which contains the max NCC values
- After finding all best paths for different scan lines, a max surface which cut through the correlation cube is then obtained



# Process: Stereo Matching (Con't)

- **Multi-level Scheme** is introduced to enhance the speed in stereo matching
- A more reliable disparity map can be obtained with a multi-resolution data structure

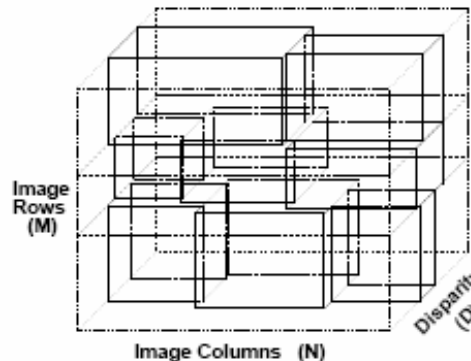
# Process: Stereo Matching (Con't)



- Fast computation: Search range in each level is small
- High reliability: current disparity value refer to the previous one

# Process: Stereo Matching (Con't)

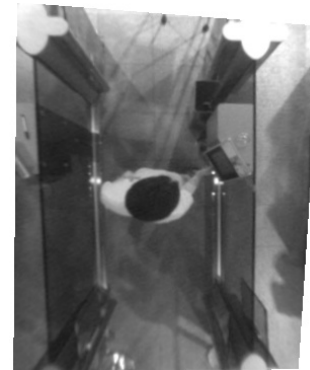
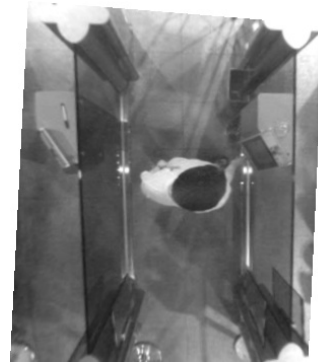
- Size of correlation cube is  $M \times N \times D$
- **Rectangular Subregioning (RSR)** is used to reduce the cube size and memory space for storing NCC values
- It divides the image into a number of subregions according to the disparity values of previous disparity map
- The objective is to obtain large regions with small disparity range and small regions with large disparity range.



# Process: Stereo Matching (Con't)

- **How to implement all techniques when performing stereo matching?**
  1. Build image pyramid with  $k$  levels, resize the images proportionally
  2. Initialize the disparity map as zero for the first level
  3. Perform stereo matching
    - RSR: segment images into rectangular sub-regions based on current disparity map
    - Calculate NCC values by box filtering and obtain a correlation cube
    - Find the 3D maximum surface by Two-stage dynamic programming
  4. If level is not 0, propagate and scale up the disparity map to the next level in the pyramid, set  $k = k-1$  and then go to Step 3; If level = 0, stop the stereo matching and use the final disparity map as the result

# Results



Level of matching	Correlation Window Size	Search Range	Found Disparity Range	Time
3	9 x 9 pixels	[-40, 0]	[-40, -1]	< 1 sec
1	9 x 9 pixels	[-40, 0]	[-40, -5]	4 sec



# Q&A